

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
NV 6+, Vul 8+ but flexible by the suit quality. Responses: nat. 2 level
NF, 1 and 3 levels F. After opponents' Dbl, transfer approach up to 2M.
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Over weak\strong NT (not containing 16), Dbl = Penalty 2♣ = Both Majors 2♦ = one Maj, 2♥\2♠ = nat + minor
Balancing against strong NT: x = both Majs or 1 minor 2♠ = ♠ + Maj 2♦ = ♦ + Maj, 2♥\2♠ = nat
JUMP OVERCALLS (Style; Responses; Unusual NT)
6-9 –NV can be flexible. 2N unusual.
Reopen: 14-16
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Over 1m: cue bid =Majs 2NT = lowest 3♣ = ♣ +sp jump cue = strong club+sp Over 1♣, 2♦ plays the role of cuebid.
Over 1♠, 2♦ plays the role of cuebid.
Over 1M: 3♠= both minors 2NT= OM+♦ cue bid =OM+ ♣
Style: 8+ in Vul, 6+ NV.
Responses: nat.
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Dbl = t.o., jumps 8-11 or leaping Michaels.
(3M)-4m = leaping Michaels. NT up to 3N is nat, above, 2 suiter.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X = Majors, NT = minors.
OVER OPPONENTS' TAKEOUT DOUBLE
Following 1M opening, transfer approach. In general, up to 2M raise.
Re = business, else natural.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4th (2nd from bad)	3/5	
NT	4th (2nd from bad)	3/5	
Subseq	2/4 (low from xx)	2/4	
Other: Rusinow against NT and 5 level, or declarer known with 7card suit/ 55+. During the game 2\4 and rusinow			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Most AK combinations (att)	AK(x)	
King	KQ or AK sec, or AK with stiff on on the side	Strong lead- ask for count or unblock	
Queen	QJ(x), Qx	Qx, KQ(x)	
Jack	J10(x), HJ10(x), Jx	Jx, qj(x)	
10	109(x), 10x, H109	J10(x), 10x, HJ10	
9	H98(x), 9x	T9, H109	
Hi-X	Xx or xxxx		
Lo-X	4th		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = Enc	Low = Even	ODD= E EVEN= S\ P
Suit 2	Count	S/ P	Count
3	S/ P		
1	Att		
Signals (including Trumps): Natural S/ P, UDCA, Italian in discard.			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Aggressive, natural responses.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support Dbl up to 2♠, Negative Dbl, Responsive Dbl. In competition, usually t.o.			

W B F CONVENTION CARD
CATEGORY: Red
NCBO: Israel
PLAYERS: Oren Toledano, Ami Zamir
EVENT: world championships 2025
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Strong club. 1♣ = 16+.
1♦ = 11-15, usually 2+♦.
5-card Majors. 10-15
2♠ opening = 10-15, 6+♠. Can be 5 card 3 rd seat.
2♦ opening = 10-15, short ♦, 3-suiter w 3-card M possible
10-13 NT fav 1st and 2nd 14-16 NT NV Good 14- 17 vul or 4 th seat NV.
2\1 response = GF with 2♣ artificial
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
ART responses to 1♣ opening (1♥ and higher = FG).
Some transfers in competition. 1M-X, 1♦-2x, 1M-2M
SPECIAL FORCING PASS SEQUENCES
In low-level situation, up to 2♥.
In high lvl forcing position we play dbl as good hand and pass is request double. 1♠- (4M) or higher we are in forcing position.
IMPORTANT NOTES
PSYCHICS: can happen

OPEN ING	TIC K IF AR TIF ICI AL	MIN. NO. OF CAR DS	NEG .DBL THR U				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	x	0		1♣ X 0 16+ ART, F1. Upgrades common.	All ART. 1♦=0-7, others FG. 1♥=. 8-11 any, w\o 5 card ♣	1♣-1♦: neg 1♣-1♥= ART GF, 8-11 or 16+ no S 1♣-	. dbl= 5-7 up to
1♦		2	3♣	2+♦, 11-15, stiff honor possible	1NT= 7-11, 2m = GF, 2♥ = 5♣4+♥ not inv / 2♠= inv bal or 1 minor 2NT = both minors, 3♠+ = preemptive	1♣ nat GF1♣-1NT= hearts 12+(4), 1♣-2m = nat 12+(5), 1♣-2♥ bal 12-13 1♣-2♠ 4441 12+	Transfers after opps overcall: 2M
1♥		5	3♣	10-15 Nat	2/1 GF, 3♥ mixed, 3♠= 10-11 3+ card support.		2♣= Max with 3(4) card fit
1♠		5		10-15 Nat	2/1, 3♣ mixed, 3♠= 10-11 3+ card support		2♣= Max with 3(4) card fit
1NT			3♥	10+-13 fav 1st 2nd 14-16 NV VUL= 14+ to 17.	Transfers, 2♠=range ask or ♣, 2NT=♦, 3♠=splinter, 3♦=splinter, 3M=short, Texas		
2♣		6	3♣	6+ clubs 10-15	2♦=ask, 2M=NF, 2NT trans 3♣ for out or GF 2 suits, 3♣/♦/♥=inv+♦/♥/♠, 3♠=6♠4♥ GF, 4♠=mixed	After 2♦, 2♥ shows either 25+ bal or nat. 2♦: 2♥=4M, 2♠=not bad, 2NT=nat, 3♠=bad, 3♦=good nat, 3♥=5♥, 3♠=5♠, 3NT=solid♠+	
2♦	X	0	NO	11-15, short ♦: 4405, 4414, 3415,	2♥=NF (correct w 3), 2♠/3♠=NF, 3♦=natural inv, 3M=INV, 4♠=mixed, 4♦=pick, 2NT = ask	2NT: 3♠=min, 3♦=4414, 3M=3M, 3NT=4405, 2NT-3♠-3♦: 3M=3M, 3NT=4414, 4♠=4405	
2♥		6(5)		6(5)♥, 6-10 HCP can be light NV	2N GF relay, 3x= transfers 2sp= NF		
2♠		6(5)		6(5) ♠ 6-10 HCP can be light NV	2N GF relay, 3♦ is GI or nat GF. New suit at 3 lvl is nat forcing		
2NT				20-21	4x = slam try transfers		
3♣		6		6+	4♦ KC, 3♦= transfer to 3H few options		
3♦		6		6+	4♣ KC		
3♥		7(6)		6+	4♣ KC		
3♠		7(6)		6+	4♣ KC		
3NT				Gambling	.		
4♣				Nat			
4♦				Nat			
4♥				Nat			
4♠				Nat			
4NT	X			Both Minors			
5♣						HIGH LEVEL BIDDING	
5♦						Unserious first step; frequent "pick a slam" application of 5N and other bids.	
5♥						DEPO, EKCB, Redwood.	
5♠							